

**Year Group Curriculum Map: Year 4**

Subject	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Learning Links	<b>History Geography</b>  <b>Creative History</b> <b>LC: How unpleasant were the Bronze and Iron Age?</b>  '11 things before 11' – theatre experience Octagon Bolton	<b>British History</b>  <b>Human/Physical Geography</b>  LC: How does water go round and round?  STEM Ambassador Visit	<b>Ancient Civilisations</b>  LC: What happened when the Romans came?  Museum Visit	<b>Human/Physical Geography</b>  LC: Can you come on a Great American Road trip?	<b>Local History</b>  LC: What did the Tudors do for Bolton?  Visit: Lake District Water and Beatrix Potter	<b>Human/Physical Geography</b>  LC: Is Climate cool?
					<b>Creative History</b>	
Art DT	<b>Drawing: Power Prints</b> (5 lessons) Using everyday electrical items as a starting point, pupils develop an awareness of composition in drawing and combine media for effect when developing a drawing into a print.	<b>Painting and Mixed Media: Light and Dark</b> (5 lessons) Developing colour mixing skills, using shades and tints to show form and create three dimensions when painting. Pupils learn about composition and plan their own still life to paint, applying chosen techniques.  <b>Structures: Pavilions</b> (4 lessons)	<b>Sculpture and 3D: Mega Materials</b> (5 lessons) Exploring the way different materials can be shaped and joined, learning about techniques used by artists as diverse as Barbara Hepworth and Sokari Douglas-Camp and creating their own sculptures.  <b>Textiles: Fastenings</b> (4 lessons)  <b>Cooking and Nutrition: Adapting a Recipe</b> (4 lessons)	<b>Craft and Design: Fabric of Nature</b> (5 lessons) Using flora and fauna of tropical rainforests as a starting point, children develop drawings through experimentation and textile-based techniques to design a repeating pattern suitable for fabric.	<b>Mechanisms: Slingshot Cars</b> (4 lessons)  <b>Electrical Systems: Torches</b> (4 Lessons)	
English	<b>Narrative – Traditional Tales</b>  <b>Narrative – Adventure – The Bronze Age</b>  <b>Report – Bronze Age</b>	<b>Poetry - Own River Poems – Free Verse</b>  <b>Discussion - The Haweswater debate</b>  <b>Narrative - River Disaster</b>	<b>Narrative – Thieves of Ostia - Historical Fiction</b>  <b>Narrative – Thieves of Ostia - Action &amp; Adventure</b>  <b>Non-Fiction – Roman Occupation Persuasion</b>	<b>Narrative – Horror/Ghost Stories</b>  <b>Poetry - The Highwayman</b> Narrative Poem	<b>Narrative – Spy Master – First Blood</b> Adventure Action  <b>Non-Fiction – Tudors - Reports</b>	<b>Poetry</b> Haikus, Cinquains, Tankas  <b>Narrative – Firework maker's Daughter – Traditional Tale</b>  <b>Non-Fiction – Balanced Arguments/ Discussion</b>

		<b>Recount</b> – School Trip (Beatrix Potter Museum/Boat Trip)				
<b>Science</b>	<b>States of matter</b>  LC: What's the matter?	<b>Living Things</b>  LC: Guess who?	<b>Sound</b>  LC: What's that sound?		<b>Power it up!</b>  LC: Can we live without electricity?	<b>Teeth and Eating</b>  LC: Why are teeth tremendous?
<b>Maths</b>	Number & Place Value  Addition & Subtraction  Multiplication & Division  Measurement - area		Fractions  Time  Number- decimals  Measurement - Money		Measurement – Perimeter and Length  Geometry – angles  Geometry – shape and symmetry  Geometry – position and direction  Statistics	
<b>Computing</b>	Digital Citizenship Online Safety/PSHE  BBC Computing Commonsensemedia.com	Digital Literacy Elements of Creativity  BBC Computing 2Type, Spreadsheets 4.3 Writing for Audiences 4.4	Computer Science Elements of IT Focus: REPETITION  BBC Computing, Unplugged Activities, LOGO – 4.5 2Code Chimp – 4.1 Scratch	Computer Science Elements of IT Focus: REPETITION  BBC Computing, Unplugged Activities, LOGO – 4.5 2Code Chimp – 4.1 Scratch	Information Technology Elements of Digital Literacy  BBC Computing BBC Education Clips Purple Mash – save, locate, retrieve skills	Greater Depth Project – DL/ CS/ STEM  2 Animate, Green Screen
<b>French</b>	<u>Où habites-tu? (Where do you live ?)</u>  Habite- I live, you live  Dans ma maison (In my house)  Places- house, apartment, farm, village  Rooms in the house		<u>Dans ma ville (In my town)</u>  Places- library, supermarket, zoo, park, hospital, camp site  Directions- left, right		<u>La nourriture (Food)</u>  Items- pizza, chips, chicken, chocolate Drinks, milk, water, juice  Opinions- like, dislike  What are you going to buy ?	
<b>PE</b>	Personal Swimming	Social	Cognitive	Creative Gymnastics	Physical	Health

<b>RE</b>	What is the 'Trinity' and why is it important for Christians? <b>INCARNATION</b>	What do Hindus believe God is like? Hindu Temple Visit	What does it mean to be Hindu in Britain today?	Why do Christians call the day Jesus died 'Good Friday'? <b>SALVATION</b> Church Visit	For Christians, when Jesus left, what was the impact of Pentecost? <b>KINGDOM OF GOD</b>	How and why do people mark the significant events of life?
<b>Music</b>	Learning instrumental skills –djembe drum Develop/ improvise rhythmic patterns  Visiting Musicians(ks2) Halle  <b>ENO Music Composition Project</b>	Christmas Singalong  Choir Mill View Visit	Use voice and instruments – djembe drum/xylophones with increasing accuracy, control and expression  Young Person's Guide to the Orchestra;  <b>ENO Music Composition Project</b>	Sign2sing	GM Singing Challenge  Understand the language of music and combining skills learned through playing of the djembe drum/ xylophone.  <b>Unit: Glockenspiel stage2/ 3</b>  GM Singing Challenge	